Allen K. L. Miu

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Professional Interests

Wireless networks, mobile/ubiquitous computing, location systems, and networks for audio/video streaming applications.

 Education
 MASSACHUSETTS INSTITUTE OF TECHNOLOGY
 Cambridge, MA

 PhD candidate in Computer Science (expected completion: December 2005)
 Thesis:
 Path Diversity Techniques for Loss-Resilient and Low-Latency

 Packet Delivery in Wireless LANs
 Adviser: Hari Balakrishnan

We design, implement, and experimentally evaluate Divert, a novel WLAN system that exploits the *path diversity* to improve network performance. In contrast to today's WLAN, our system allows a client to communicate with multiple APs and coordinates the APs to participate in the concerted effort of recovering lost packets in the wireless medium. Divert significantly reduces transmission loss and delay, which helps improve the performance and perceived quality for a variety of delay-sensitive wireless applications that do not run well on today's WLANs such as voice over IP, video conferencing, and online gaming.

MASSACHUSETTS INSTITUTE OF TECHNOLOGY Cambridge, MA S.M. in Computer Science, 2002 Cumulative GPA: 5.0/5.0 Thesis: Design and Implementation of an Indoor Navigation System

Adviser: Hari Balakrishnan

We develop CricketNav, an indoor personal navigation system using Cricket location sensors and experimentally evaluate various position estimation algorithms. We also develop an extensible programming library for Cricket and a spatial information service to support location-aware applications. The contributed software is used in assigned class projects and in numerous medical, industrial, and research institutions to study location-aware applications.

Berkeley, CA

UNIVERSITY OF CALIFORNIA, BERKELEY Bachelor of Science with *Highest Honors*, 1999 Electrical Engineering and Computer Science Honors Program Cumulative GPA: 3.946/4.000

Proficiencies

Platforms	LINUX, Windows
Languages	Scheme, Java, HTML, Perl, C/C++, MIPS, Tcl/Tk, VHDL, TCP/IP, SQL, Visual Basic/C++, Network Device Driver (NDIS) Programming in Windows 2000, Matlab, Linux Kernel programming

Courses	Computer Architecture, Compiler Design, Computational Geometry,
	Computer Networking, Embodied Intelligence (Robotics AI),
	Operating System Design, Programming Languages, Randomized
	Algorithms, Circuit Analysis, Microelectronic Device design,
	Digital System Design, Microprocessor Design, Signal & Systems,
	Macro/Microeconomics, Finance Theory, Marketing, Technical Communication.

Work and Research Experience

2004—Present Divert Project

MIT

MIT

MIT

Divert is my thesis project, which proposes a wireless local area network (WLAN) architecture and heuristics for coordinating transmissions of neighboring access points (AP) to reduce transmission losses and increase efficiency of the network.

In a typical WLAN deployment, different transmission paths to a client exist in places where overlapping coverage is provided by a set of neighboring APs. Using experimental measurements and analysis on a 802.11b testbed, we show that transmission losses are *path-dependent* and that *fine-grained path selection* among a set of neighboring APs can significantly reduce path-dependent losses in WLANs. We design and implement a WLAN distribution system called Divert, which supports fine-grained AP selection for downlink communications, on an 802.11b testbed. Data trace is publicly available (http://nms.lcs.mit.edu/divert).

Currently, we are developing a spatial packet combining technique to further reduce link losses in a WLAN. In this technique, we configure multiple APs to listen for client transmissions on the same radio frequency. Thus, we enable the system to receive multiple copies of the same transmission and use them to recover errors via packet combining at a central router core. We are developing an efficient control and feedback mechanism to facilitate efficient packet combining within the Divert architecture.

2004—Present Astra Project

We design and evaluate techniques for establishing opportunistic Internet connections with open 802.11 access points deployed in the city for highly mobile terminals such as pedestrians, cars, public and emergency vehicles. Our techniques combine current GPS information with historical connectivity and location information to predict the degree of connectivity and achievable quality of service (throughput and delay) for a mobile terminal at a given location. We are building a client prototype for gathering experimental data from open access points deployed throughout Cambridge, MA.

2001—Present The Cricket Project

We develop a robust, scalable, and low-cost indoor location system that provides space, position, and orientation information for mobile devices. Empowered with location information, applications may change their behavior according to the mobile device's physical context. My masters thesis develops CricketNav, an indoor personal navigation system using Cricket location sensors and experimentally evaluate various position estimation algorithms. My thesis also develops an extensible programming library for Cricket and a spatial information service to support location-aware applications. The Cricket Project is part of MIT Project Oxygen.

Presently, I am maintaining the software library and demo applications in the Cricket Software Distribution (http://nms.lcs.mit.edu/cricket), which is used in assigned class projects and in numerous medical, industrial, and research institutions.

2002 Wireless Video Streaming Over 802.11 Using Path Diversity HP Labs

We developed and evaluated path diversity techniques to improve low-latency (conversational) video communication (H.264/MPEG-4) over 802.11b networks. The system ex-

	ploits the potential path diversity between each mobile client and multiple access points in the infrastructure, where we use multiple paths simultaneously or switch between mul- tiple paths (site selection) as a function of channel characteristics. I carried out this work as an intern supervised by Dr. John Apostolopoulos at HP Labs.	-		
2002	Teaching Assistant for 6.170 Laboratory in Software Engineering MIT	١		
	Held weekly recitations to help students review core concepts and advised student groups in a half-semester-long final project. Other responsibilities included grading, preparing assignments, recitation material, midterm reviews, and exams.			
2001	The Blueware Project MIT	1		
	We developed an incremental algorithm called Tree Scatternet Formation (TSF) for in- terconnecting Bluetooth piconetworks. TSF forms a tree topology, which, due to its loop-free property, simplifies network addressing, routing, and Bluetooth link-scheduling. My work in the Blueware Project is focused on analyzing various performance aspects of the TSF algorithm including scatternet formation delay, and topology efficiency for routing traffic.			
2000	The Choice Network Project Microsoft Research	L		
	We designed a software beaconing system that manages mobility for wireless clients that roam between private and public (hotspot) 802.11 networks. Additionally, our solution provides load balancing and location services and fail-over mechanisms for authentication and verification services in the public network. The system was deployed and tested in a public wireless network operating in a shopping mall in Bellevue, WA. I carried out this work as an intern supervised by Dr. Victor Bahl at Microsoft Research.	L L		
1999-2000	Comet MIT	1		
	We studied the idea of increasing Internet web transfer performance and robustness by applying traditional striping techniques to wide area HTTP networks. In what we termed <i>paraloading</i> , a receiver node downloads different stripes of large volume archive from a set of replica servers in parallel. I implemented a Java-based paraloading client that performs dynamic load balancing to increase performance and evaluated its performance using 21 mirror sites deployed on the Internet.	[[
1998-1999	SmartDust Simulator UC Berkeley	-		
	Design and implementation of a Java-based sensor network simulator (using Ptolemy II), which is used to study the behavior of an ad hoc wireless communication network. I carried out this work as an undergraduate research assistant supervised by Professor Kris Pister at UC Berkeley.			
1998	Service Time Measurements of the Operation and Management System in Cellular Phone Networks Motorola			
	Analyzed the performance of the operation and management system in a cellular phone network.	;		
1997-1998	Java Network Animator (JAM) UC Berkeley	-		
	Developed a web-based graphical user interface for the ns-Network Animator (NAM), which is part of the Network Simulator (ns) software package used for networking simulations in the research community. I carried out this work as an undergraduate research assistant supervised by Dr. Steve McCanne.	-		
Selected Graduate Class Project Descriptions				
2000	Network Neighborhood Size Estimation Using Distributed Random Sampling 6.856 Bandomized Algorithms	;		

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Randomized Algorithms

One beneficial piece of information that can increase the efficiency of the MAC layer of wireless networks is the neighborhood size. Given a set of N wireless nodes randomly scattered over some terrain, we designed and evaluated a parallel, randomized algorithm to estimate the number of neighbors n for each node with a $O(\log N^2)$ running time.

2000 Centipede 6.836 Embodied Intelligence We studied multi-robot interaction by building and programming three mobile robots that would start from a random location within a confined space and autonomously arrange themselves into a chain configuration. The project involved characterizing the response of infrared sensors and emitters, designing and building circuitry for modulating signals, and programming 68HC11-based controller board. Extensive documentation, code, and video demonstration is published online (http://nms.lcs.mit.edu/~eugene/ education/courses/6.836/).

Selected Undergraduate Class Project Descriptions

- 1998 Computer Architecture class project (taught by Prof. B. Brodersen). Designed and simulated a 7-stage deeply pipelined MIPS-compatible processor with 4-state branch prediction, non-blocking load, CAM-based cache, and burst-mode, interleaved memory architecture.
- 1998 Digital Design class project (co-taught by Prof. R. Newton and Assistant Prof. K. Pister). Proposed, designed, and implemented a "smart" camera turntable that adjusts the camera's angle to keep a moving target object within the camera's line of view. More specifically, the system is designed for the application of filming lectures, where it tracks a lecturer walking across a row of blackboards in front of the classroom (i.e. the stage). The solution involved designing digital circuits for performing triangulation arithmetic and controlling ultrasonic sensors and beacons. The design is implemented on the Xilinx FPGA and a demonstration of the working system is given.

Publications

- Allen K. Miu, Hari Balakrishnan, and Can Emre Koksal. Imporving Loss Resilience with Multi-Radio Diversity in Wireless Networks. In *Proc. of ACM MobiCom*, Cologne, Germany, September 2005.
- Allen K. Miu, Godfrey Tan, Hari Balakrishnan, and John Apostolopoulos. Divert: Fine-grained Path Selection for Wireless LANs. In *Proc. of ACM MobiSys*, Boston, USA, June 2004.
- Allen K. Miu, John Apostolopoulos, Wai tian Tan, and Mitchell Trott. Low-Latency Wireless Video Over 802.11 Networks Using Path Diversity. In *IEEE ICME*, Baltimore, USA, July 2003.
- John Guttag Godfrey Tan, Allen Miu and Hari Balakrishnan. An Efficient Scatternet Formation Algorithm for Dynamic Environmnets. In *Proc. of IASTED CCN*, Cambridge, MA, July 2002.
- Allen Miu. Design and Implementation of an Indoor Mobile Navigation System. Master's thesis, Massachusetts Institute of Technology, Cambridge, MA, January 2002.
- Bahl, P. and Balachandran, A. and Miu, A. and Russell, W. and Voelker, G. and Wang, Y. M. PAWNs: Satisfying the Need for Ubiquitous Connectivity and Location Services. *IEEE Personal Communications Magazine*. To appear.
- N. Priyantha, A. Miu, H. Balakrishnan, and S. Teller. The Cricket Compass for Context-Aware Mobile Applications. In *Proc. of ACM MobiCom*, Rome, Italy, July 2001.
- Allen Miu and Paramvir (Victor) Bahl. Dynamic Host Configuration for Managing Mobility Between Public and Private Networks. In *Proc. of USENIX USITS*, March 2001.

Patents

- Allen Miu, John Apostolopoulos, Wai tian (Dan) Tan, and Mitchell Trott. Low-latency wireless video over 802.11 networks by using path diversity from multiple 802.11 access points. Patent Pending, Sept 2003.
- Seth J. Teller, Nissanka B. Priyantha, Allen K. L. Miu, and Hari Balakrishnan. Method and apparatus for determining orientation. US Patent No. 6,816,437, July 2002.
- Paramvir Bahl and Allen Miu. Systems and methods for managing network connectivity for mobile users. US Patent Application No. 20030061363, Sept 2001.

Demonstrations

2004

A Demonstration of Tracking the Position of a Moving LEGO Train using the Cricket Indoor Location System. 10th ACM Mobicom, Philadelphia, PA, 2004. I developed an application that demonstrated how Cricket can be deployed and configured quickly in ad hoc locations and how it is used to track the position of a moving LEGO train in real time. (http://nms.lcs.mit.edu/~aklmiu/mobicom04demo.pdf)

Services and Other Activities

Reviewer for MobiCom, MobiSys, SenSys, SOSP, Sigcomm, Infocom, HotNets, USITS

- 2002—Present Boston Open Tournament Planning Committee
- 1999—Present MIT Badminton Club President (00-02), Officer, Member of Intecollegiate League Team

Selected Honors and Awards

2002	Winner of a Masterworks Award
1999	EECS Honors Program with Highest Honors Distinction
1997	Member, Eta Kappa Nu (HKN) EE Honor Society
1997	Bailey, L&V Grant at UC Berkeley
1995	Canadian Governor General Bronze Medal Award academic achievement
1994	Shad Valley Summer Program at the University of Calgary, Canada (1994)

References

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