

# Modeling TTL-based Internet Caches

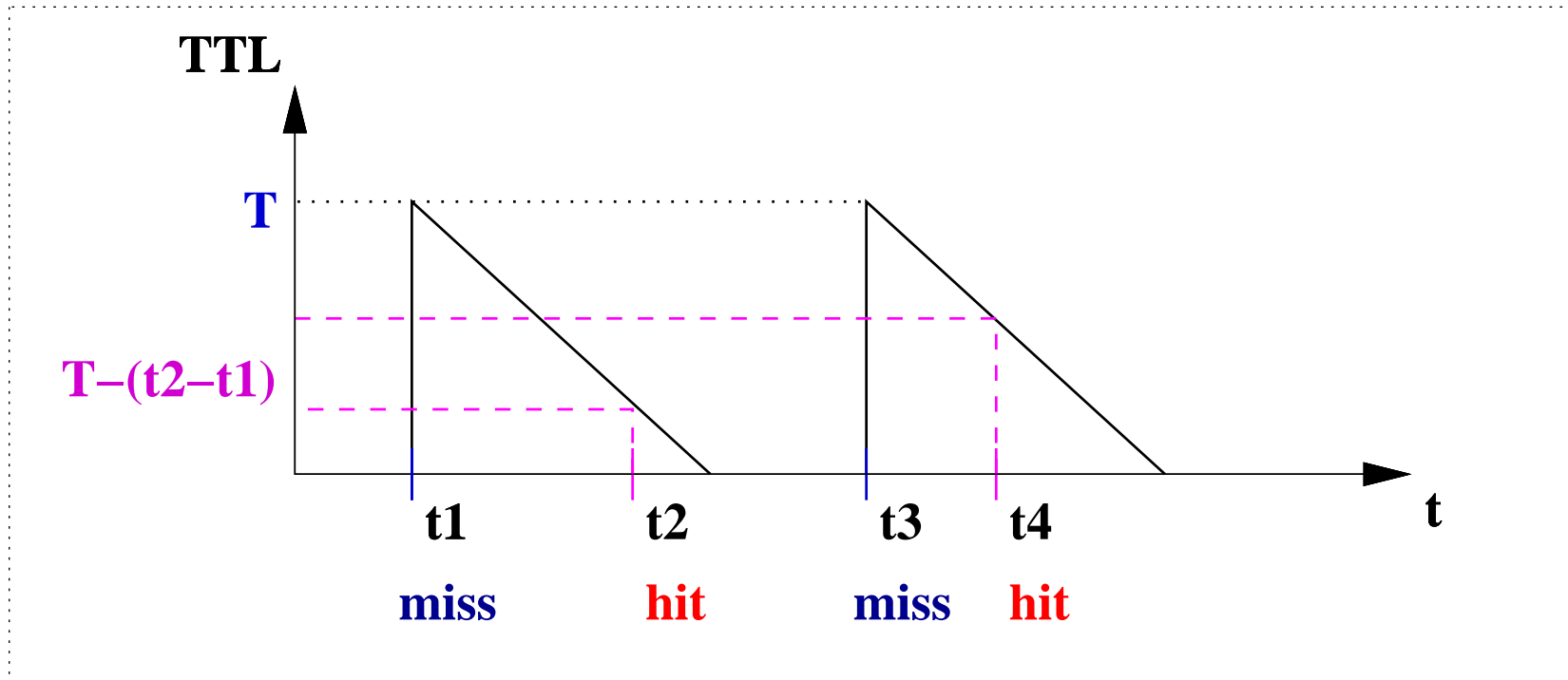
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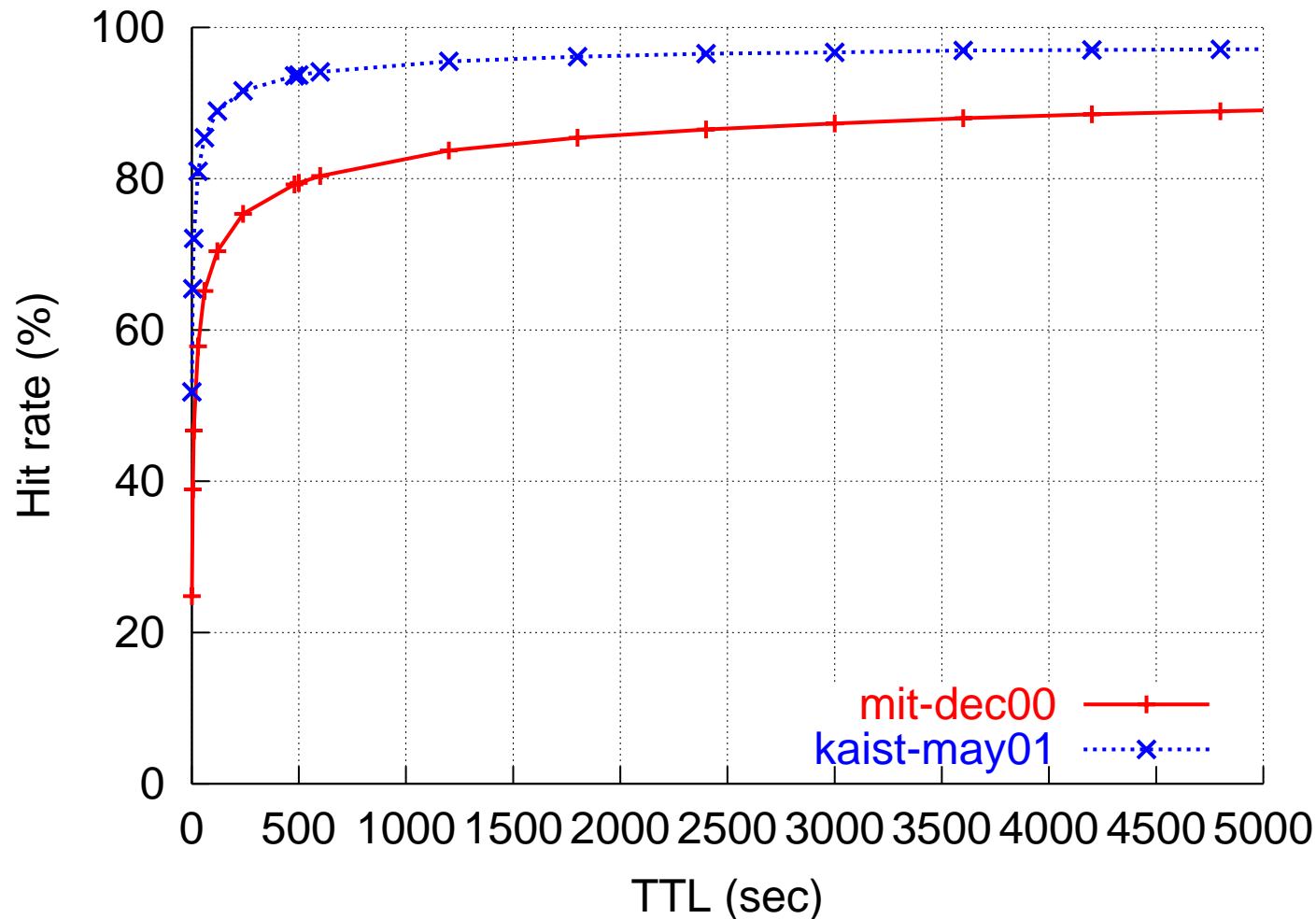
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# Time-To-Live-based Caches



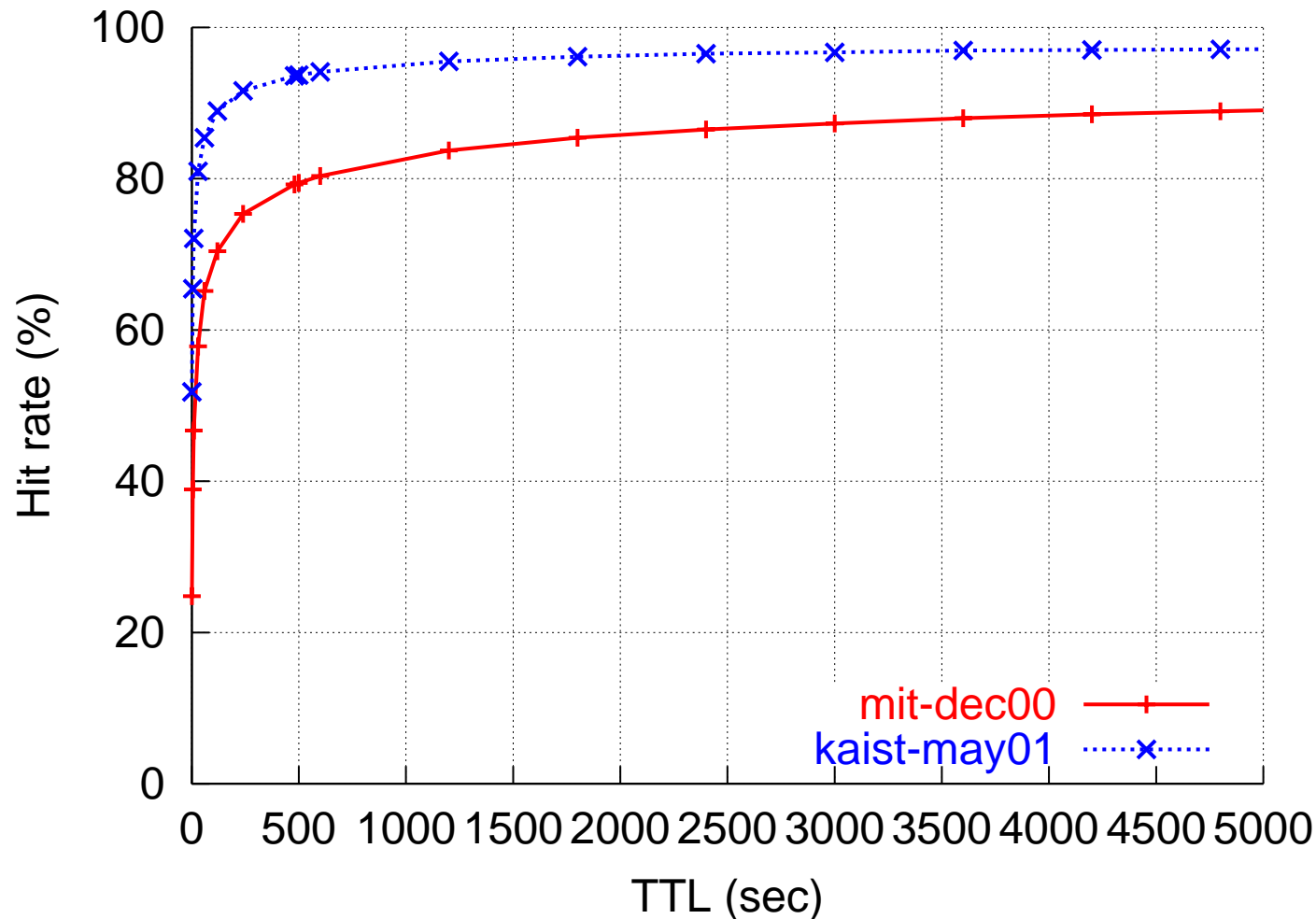
- ✓ Scales well: no need to maintain per requestor states
- ✓ DNS and Web caches
- ✓ Hit rate =  $f(\text{TTL}, \text{query statistics})$

# Motivation



- ✓ DNS cache hit rate rapidly increases as a function of TTL, exceeding 80% for 900 second TTL [JSBM02]

# Motivation



- ✓ How does the cache hit rate depend on the statistics of data accesses and the choice of TTL?

# Itinerary

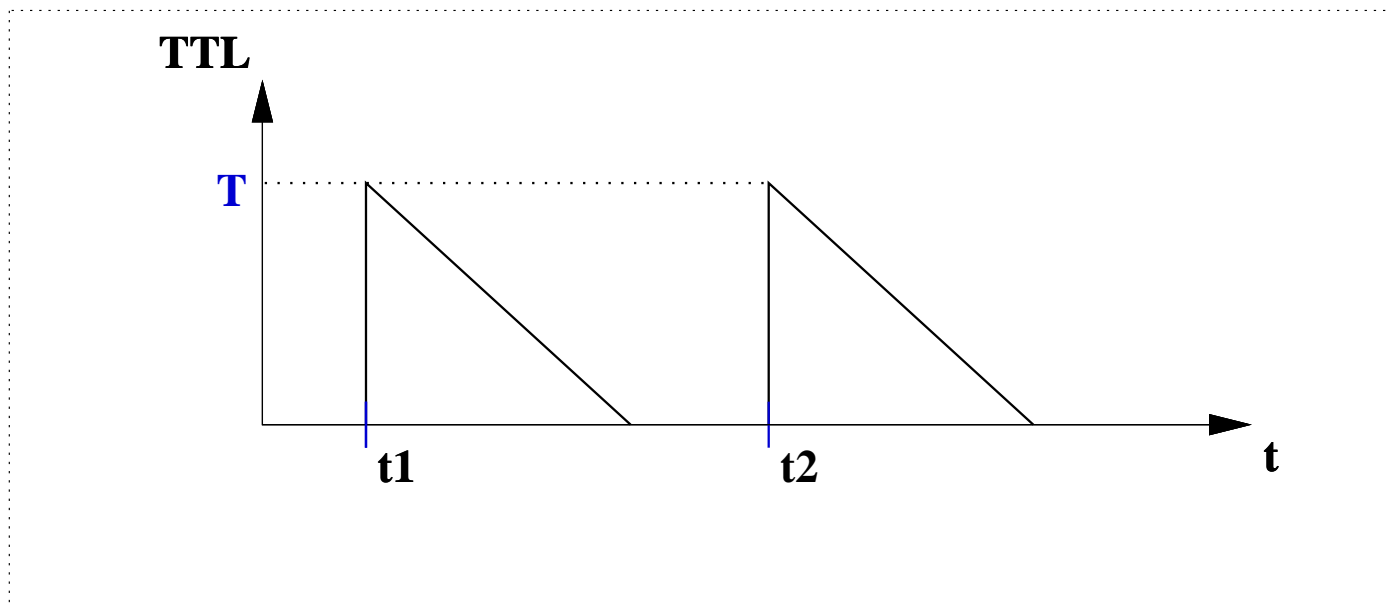
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- ✓ Model hit rate as a function of query arrival times and TTL of data items
  - Assumption: cache / query process
  - Formula for hit rates
- ✓ Evaluate the model using real traces
  - Numerical calculation of hit rates
  - Analytic models of inter-query times
  - Comparison of hit rates

# Cache Assumption

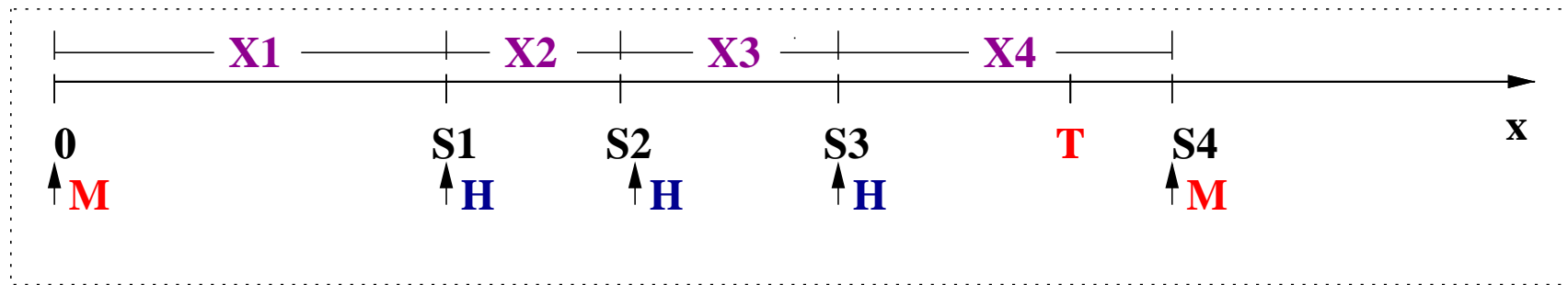
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- ✓ TTL-based consistency control
- ✓ No capacity miss
- ✓ TTL value is always the same for a given data item



# Query Assumption

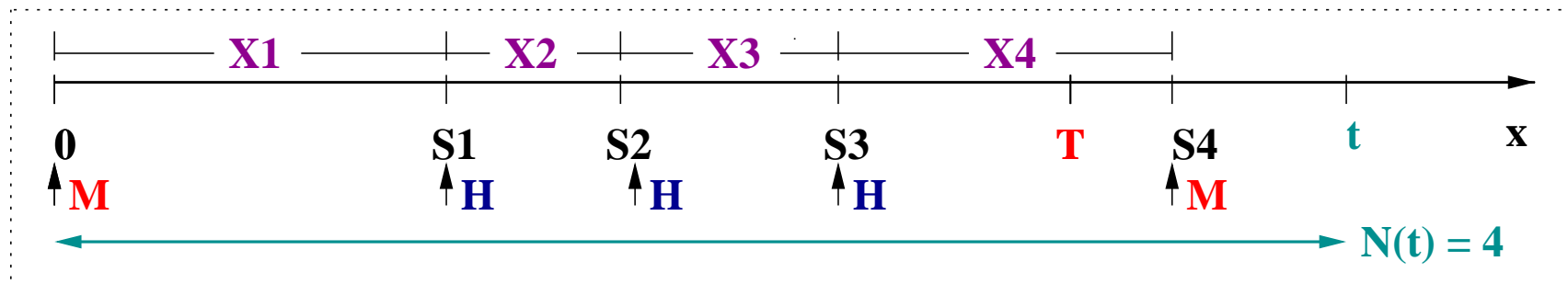
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- ✓ Let  $X_i$  be the time interval between the start time of the  $i^{th}$  query and the  $i - 1^{th}$  query to a given data item
- ✓  $X_0 = 0$  and  $X_i$  are proper, non-negative, independent and identically distributed (i.i.d.) random variables,  $X_i$  may have an infinite mean (renewal assumption)

# Notation – $N(t)$

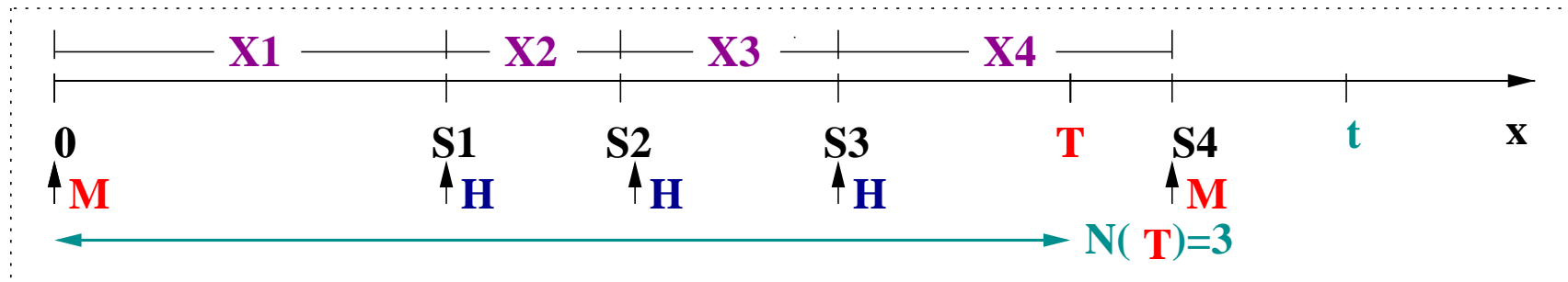
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- ✓ Let  $N(t)$  equal the number of queries for the given data item in the interval  $(0, t]$
- ✓  $N(t)$  is called the **renewal counting process**



# Key Observation



- ✓  $N(t)|_{t=T}$  models the number of cache hits per cache miss for a given TTL,  $T$
- ✓  $F(t) \equiv \Pr[X_i \leq t]$

$$\begin{aligned}\Pr[N(t) \geq n] &= \Pr[S_n \leq t] \\ &= \Pr[X_1 + X_2 + \cdots + X_n \leq t] \\ &= F^{(n)}(t)\end{aligned}$$

# Formula for Hit Rates

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- ✓ Hit rate  $\equiv$  # of hits / # of queries
- ✓  $H(u : T) \equiv$  hit rate over the interval  $(0, u]$  given the TTL=T
- ✓  $H(T) \equiv \lim_{u \rightarrow \infty} H(u : T)$

**Theorem 1** *If the inter-query times  $X_i$ 's to a given data item are proper, non-negative, independent and identically distributed random variables, whose mean may be infinite, then*

$$H(T) = \frac{E[N(T)]}{E[N(T)] + 1} \text{ with probability one.}$$

# Calculation of Hit Rates

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- ✓ Renewal equation:

$$E[N(t)] = F(t) + \int_0^t E[N(t-x)]dF(x)$$

- ✓ Discretization yields a numerically convenient iteration of the renewal equation, and thus  $H(T)$

$$H(T) = \frac{E[N(T)]}{E[N(T)] + 1}$$

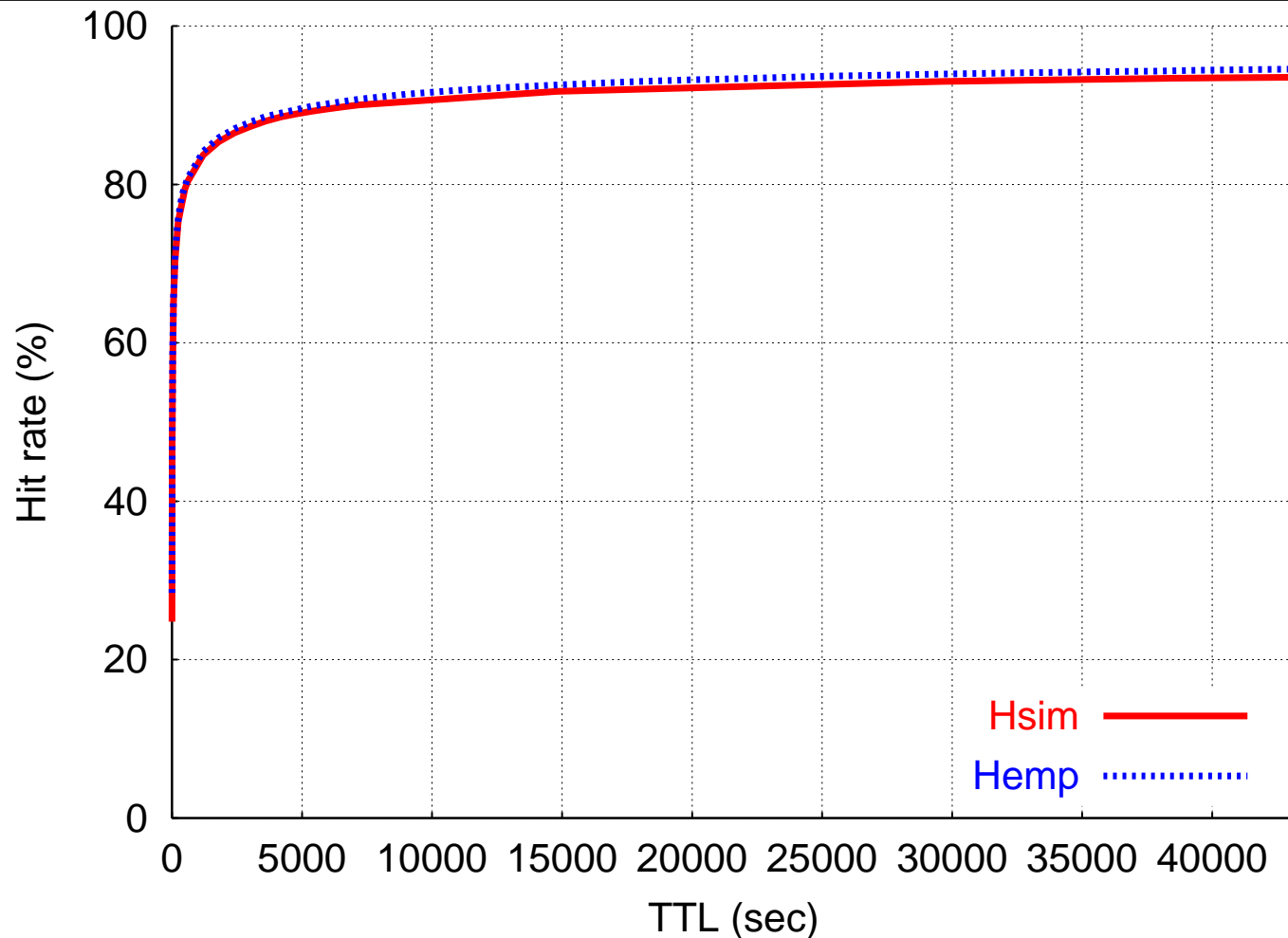
- ✓  $H_{emp}$ : renewal assumption with empirical  $F(t)$
- ✓  $H_{ana}$ : renewal assumption with analytic  $F(t)$
- ✓  $H_{sim}$ : trace-driven simulation

# Numerical Results

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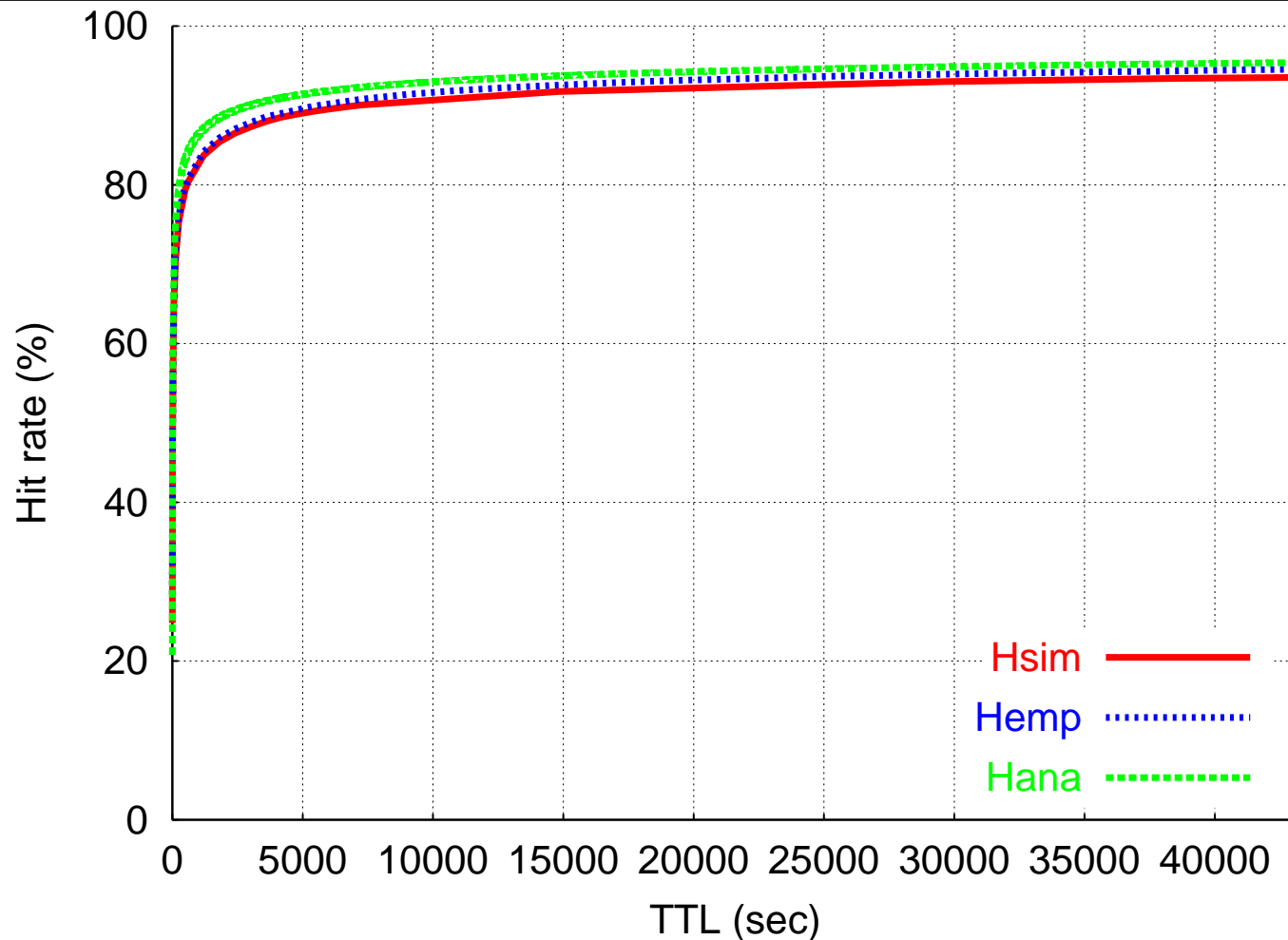
- ✓ Use DNS as an example system, we calculate,  $H_{emp}$ ,  $H_{ana}$ , and  $H_{sim}$
- ✓ Use TCP connection arrivals to model DNS cache references [JSBM02]
  - $H_{sim}$ : trace-driven simulation
  - $H_{emp}$ : Obtain empirical  $F(t)$  from the data set
  - $H_{ana}$ : Fit empirical  $F(t)$  into a number of well-known probability distributions

# Hit Rate Comparison



✓  $H_{sim}$  vs.  $H_{emp}$  : the renewal model worked surprisingly well ( $\leq 2\%$  difference for TTL in  $(0, 86400]$  sec)

# Hit Rate Comparison



- ✓  $H_{ana}$  is less accurate reflecting the complicated structure of the real inter-query time distribution

## Remark

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- ✓ For a TTL  $T = 900$  sec, hit rates are over 80% for all three traces
- High variability of inter-query times
  - $H = 80\% \Rightarrow E[N(T)] = 4$  ( $H(T) = \frac{E[N(T)]}{E[N(T)]+1}$ )
  - $E(X) = 2000$  (sec) from real trace
  - If inter-query time distribution  $F(t)$  were exponential

$$E[N(T)] = \frac{900}{2000} = 0.45 ; H = 31\%$$

# Remark

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- ✓ For a TTL  $T = 900$  sec, hit rates are over 80% for all three traces
- High variability of inter-query times
  - **Burst arrivals in a short interval**: rapidly increasing hit rates up to a certain TTL
  - **Heavy-tailed  $F(t)$** : diminishing marginal returns from increasing TTLs



# Conclusion

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- ✓ Formulated the **cache hit rate** based on a **renewal assumption** for the inter-query arrival times.
- ✓ Analyzing extensive DNS traces shows that our model predicts observed statistics remarkably well.
- ✓ **On-going work**
  - Extension to multi-level cache structure in which TTL is drawn from a certain distribution.
  - Inaccuracy of the renewal simplifying assumption.