```
MinMax (T): trait
   assumes TotalOrder
   introduces
     min, max: T, T → T
   asserts ∀ x, y: T
     min(x, y) == if x ≤ y then x else y;
     max(x, y) == if x ≥ y then x else y
   implies
     AC (min, T),
     AC (max, T)
      converts min, max
```